

# Symmetric Individual Timestep

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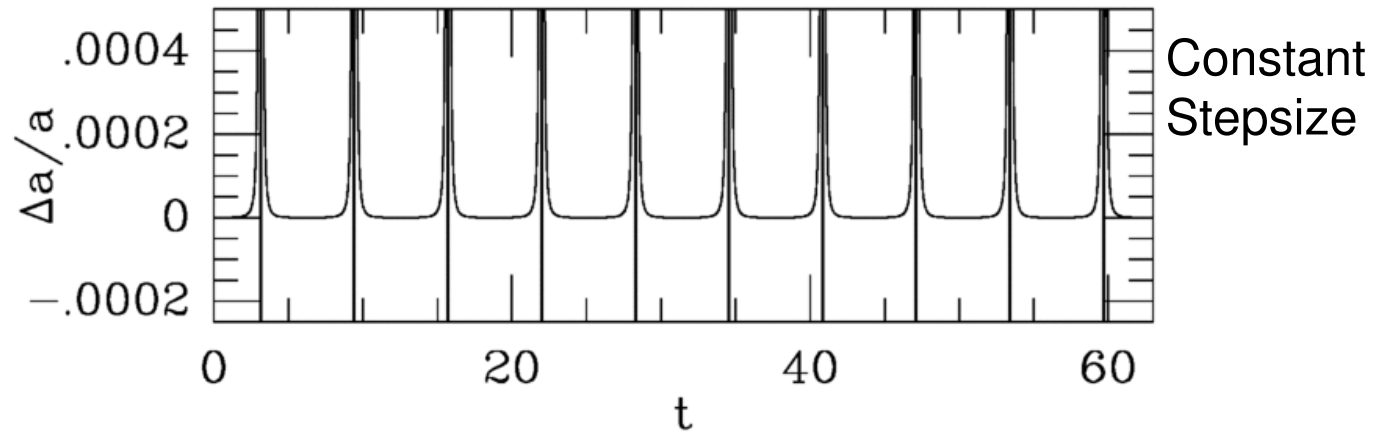
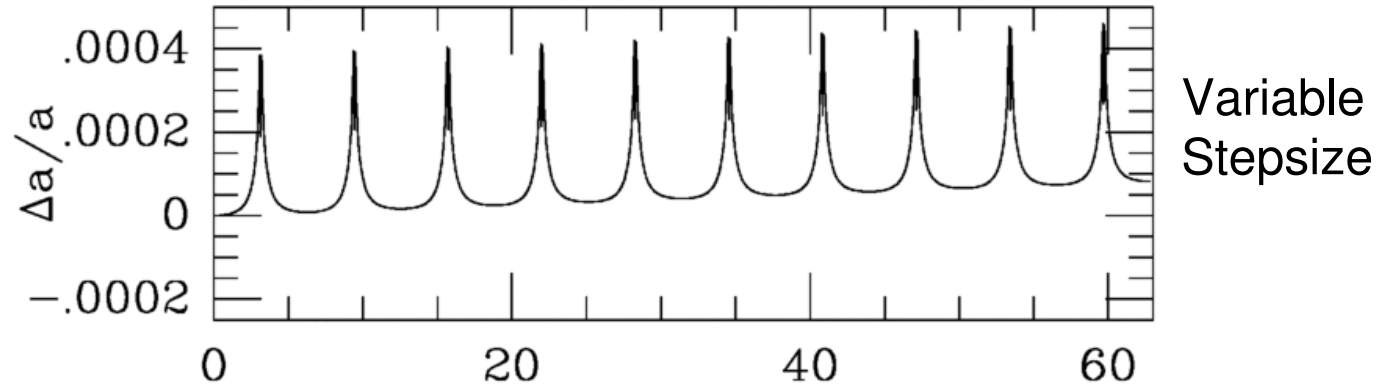
# Talk overview

- Symmetric timestep
- Block-Symmetric timestep
- Symmetric individual timestep

# Symmetric timestep

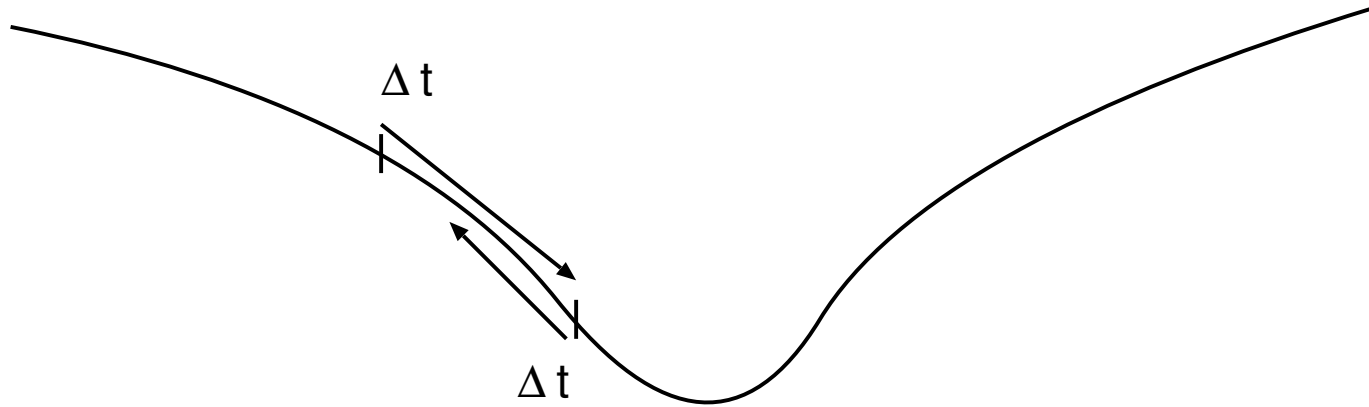
- Time-symmetric integration scheme (such as leapfrog) does not have long-term error in energy.
- With usual variable timestep, however, it shows linear error

# Leapfrog example



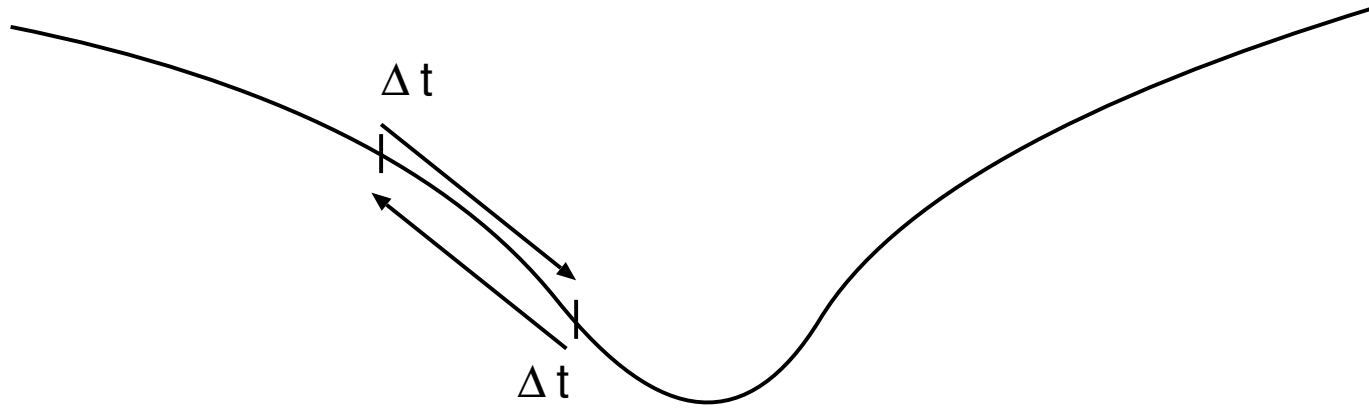
Constant step is better...

# Non-symmetry of TIMESTEP



Timestep you calculate in forward path is generally not the same as that you calculate when you go backward.

# Symmetrized TIMESTEP



You need to find some way to force the forward path and backward path to have exactly the same timestep.

# Algorithm

If timestep depends only on instantaneous physical quantities:

$$\Delta t_0 = \xi(x_0)$$

$$\Delta t_1 = \xi(x_1)$$

Some symmetric function of two values,  
 $f(t_0, t_1) = f(t_1, t_0)$ , would do the work.

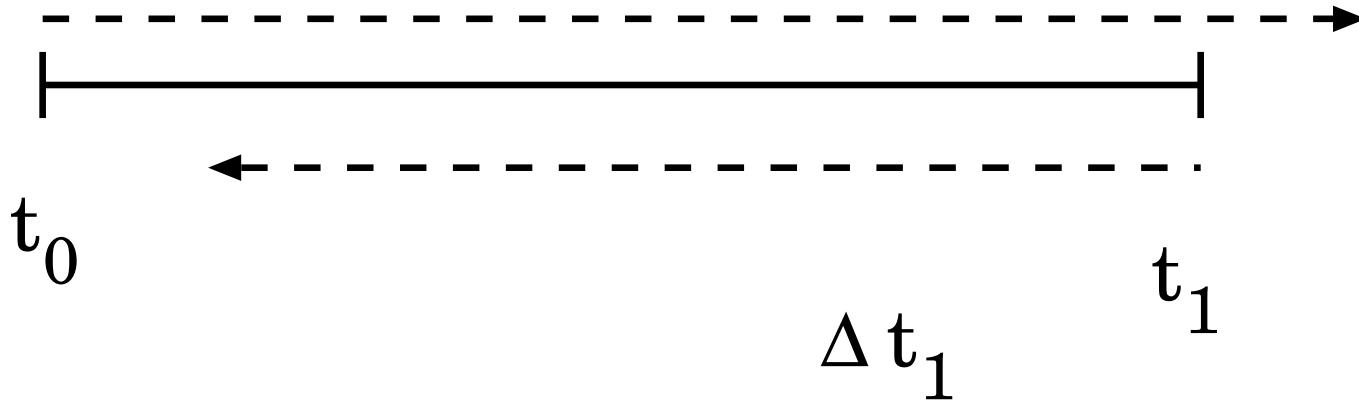
Example:

$$f(x, y) = (x + y)/2$$

$$f(x, y) = \min(x, y)$$

# Iterative solution

$\Delta t_0$

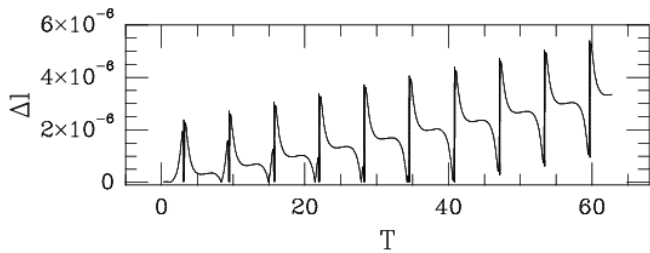
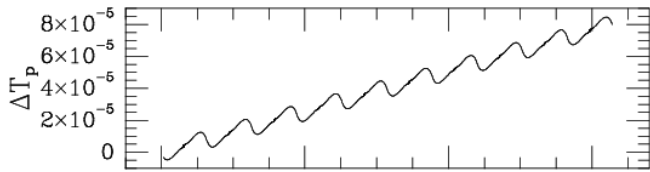
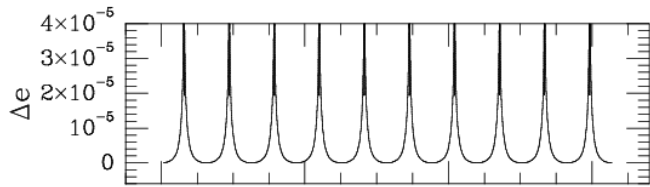
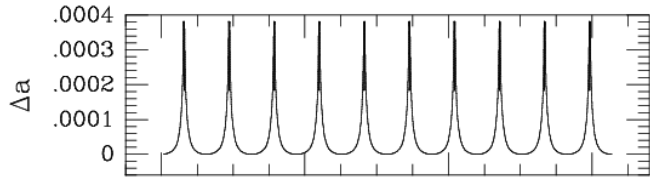


calculate  $t_1$  using some guess for  $t_1$ .

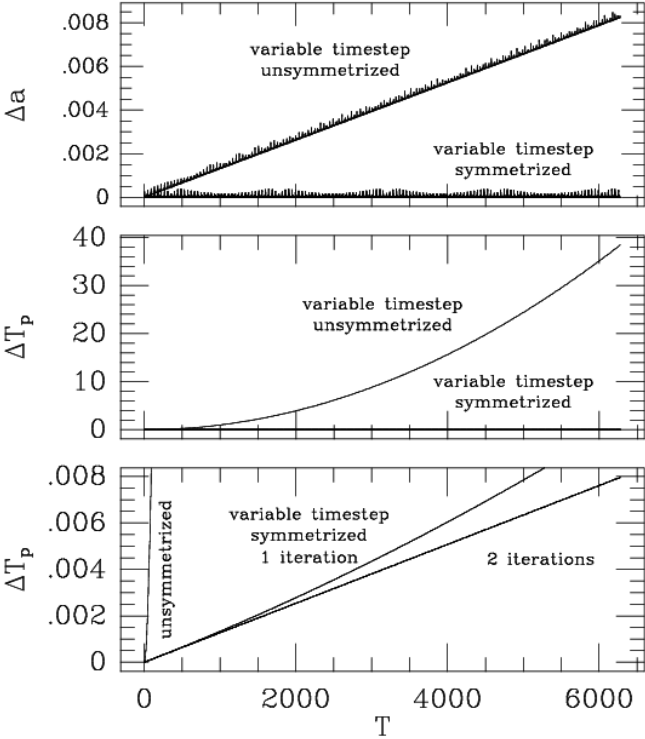
Clever iteration converges pretty fast (2-3 iterations)



# Time-symmetric timestep: result



# Time-symmetric timestep: result(2)

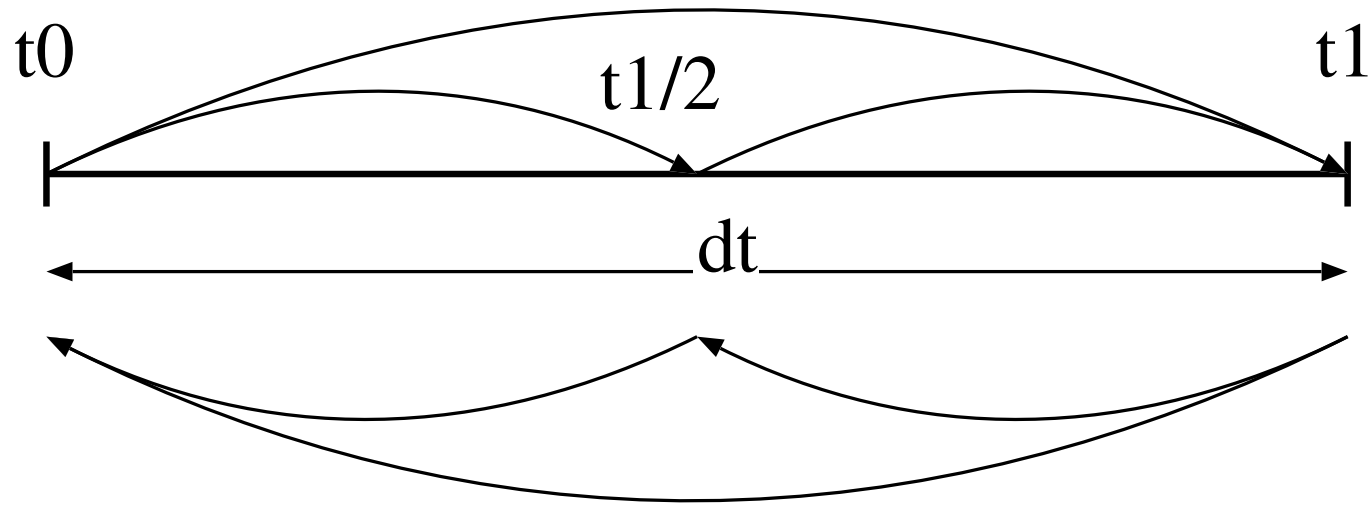


# Block/individual timestep

Two problems:

- timesteps should be  $2^k$
- Different particles have different times and timesteps

# Blockstep



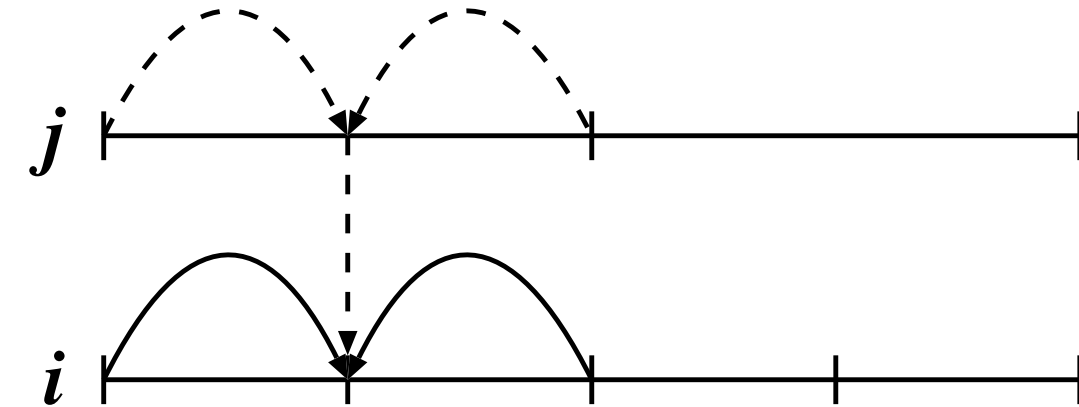
If you can go to  $t_0$  to  $t_1$ , you can go back.

If you can go to  $t_0$  to  $t_{1/2}$ , and  $t_{1/2}$  to  $t_1$ , you can go back.

You are not allowed to go from  $t_{1/2}$  to  $t_{1+1/2}$

Time symmetry is okay.

# Individual blockstep



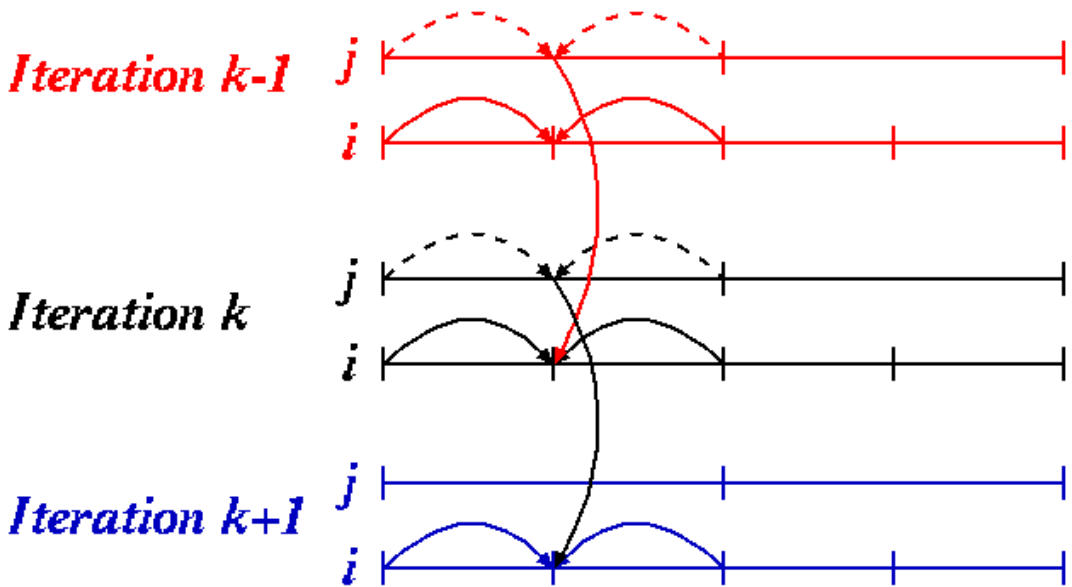
When  $i$  goes forward,  $j$  is predicted forward

When  $i$  goes backward,  $j$  is predicted backward

How forward and backward prediction can give the same result?

We need to know the future of  $j$  before we push  $i$ .

# Iterative Symmetric blockstep

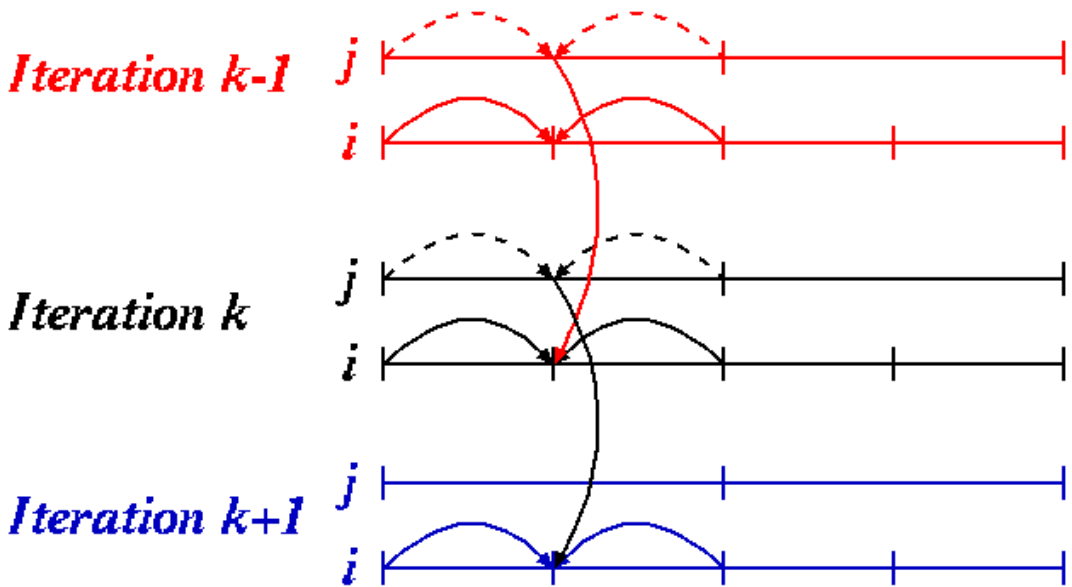


Integrate for some fixed period of time (for example, 0 to 1/32, 1/32 to 2/32 ...)

Store all the steps for that period of time.

Iterate the time integration, using the previous iteration to “predict”

# Iterative Symmetric blockstep



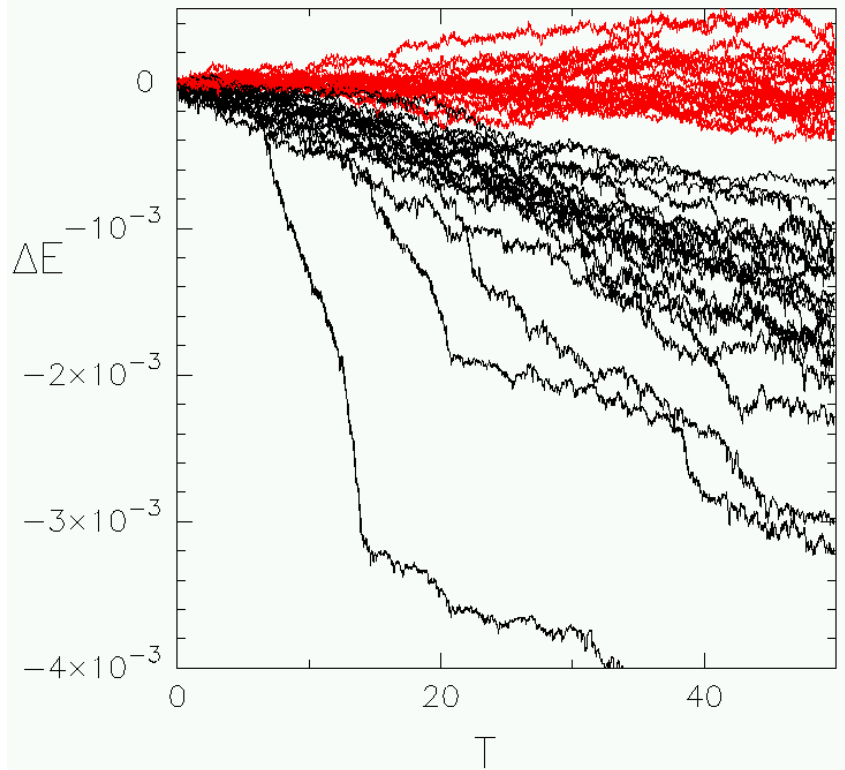
Integrate for some fixed period of time (for example, 0 to 1/32, 1/32 to 2/32 ...)

Store all the steps for that period of time.

Iterate the time integration, using the previous iteration to “predict”

Sounds too complicated?

# Result(1) $N=100$



Implementation entirely  
in C.

(No Ruby, C++...)

$N = 100$  Plummer model

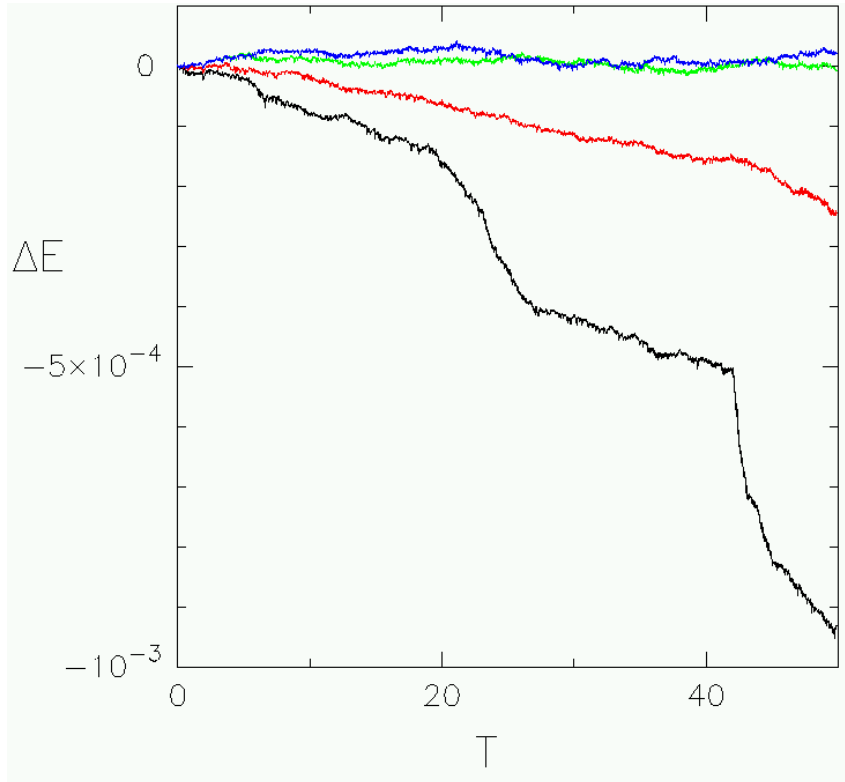
$\epsilon = 0.01$

Red curves: Symmetrize  
with 6 iterations

Black: No iteration



# Result(2) $N=512$



$N = 512$  Plummer model  
 $\epsilon = 1/512$

0, 1, 2, 3 iterations

# Summary

- Fully-iterative block-individual time-symmetric timestepping algorithm can be implemented.
- It works.
- Convergence is fast even for a primitive iteration scheme.
- Improvement is much bigger for larger  $N$ .